Taylor Hirakawa Mau

(808)234-3305

taylor.mau808@gmail.com

An Industrial Designer with demonstrated experience working on a variety of physical products who brings positivity and a genuine curiosity to learn. With my additional background in Computer and Electrical Engineering, I can bring your products into reality!

EXPERIENCE

CREATIVITY	JULY 2019- OCT 2020	in <u>/in/taylorr</u>
TOY PRODUCT DESIGNER AND ENGINEER, REDWOOD CITY, C	Â	
Designed and executed innovative toys encompa process from concepting and sketching to hardwa	o	Skills
		SOFTWARE SKILL
Directed and producing videos of prototypes that toy fairs around the world	t are showcased at all of the major	Fusion360 KeyShot
Developed software and hardware for global toy	brands	Adobe Suite Procreate
OCEANIT SOFTWARE ENGINEERING INTERN, HONOLULU, HI Developed an object tracking program with a simp		Arduino Machine Learnin Computer Visior
users to select the tracked object and easily input p	parameters using OpenCV and PyQt5	iOS Programmin HTML
SANTA CLARA UNIVERSITY RESEARCHER, SANTA CLARA, CA	JULY 2017- SEPT 2017	CSS
Designed an energy efficient microgrid controller t	o combine a photovoltaic system	
and a fuel cell generator to help homeowners easil	y implement this solar powered	RAPID PROTOTY
system in their homes		Laser Cutting 3D Printing
APPLE SOFTWARE ENGINEERING INTERN, CUPERTINO, CA	JUNE 2016- SEPT 2016	PCB Design
Created a computer vision iOS application to classi	ify and track objects in real time with	
deep neural networks using TensorFlow and Open	CV	PROGRAMMING LANGUAGES:
EDUCATION		C++
OFFSITE - INDUSTRIAL DESIGN CERTIFICATE	DEC 2020	Python
A 12-week online Industrial Design program prepa through the instruction of industry leaders	aring students for the work place	Leadership
		PRODUCTIAB

CARNEGIE MELLON UNIVERSITY, PITTSBURGH, PA GPA: 3.83/4.0 **MAY 2019** Master of Integrated Innovation for Products and Services

SANTA CLARA UNIVERSITY, SANTA CLARA, CA PA GPA: 3.62/4.0 CUM LAUDE **JUNE 2018**

Bachelor of Science in Electrical Engineering Bachelor of Science in Computer Science and Engineering Minor: Technical Innovation, Design Thinking, and the Entrepreneurial Mindset

AWARDS

IMPACT-A-THON DESIGN CHALLENGE - FIRST PLACE	MAR 2019
HACK-A-STARTUP - CEO & FIRST PLACE	NOV 2018
OUTSTANDING COMPUTER ENGINEERING SENIOR AWARD	JUNE 2018
BRIAN DROCCO AWARD (SUSTAINABILITY)	JUNE 2018

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PRODUCTLAB

Vice President of Engineering OCT 2018-MAY 2019

PRESIDENT

Maker Club MAY 2016-JUNE 2018

TEAM LEAD

Stanford D-school University Innovation Fellows OCT 2017-APRIL 2018